

BACK COUNTRY HORSEMEN OF IDAHO 2010 VOLUNTEER HOURS REPORT

CHAPTER	Total Work Hours							Travel & Mileage			Total Personal Use		Donations	Pack/Sea
	Skilled Labor	Trail Work	Trail Miles	Recon	Education	Admin Service	Public Meetings	Travel Time	Personal Vehicle Mileage	Stock Hauling Mileage	Power Equip Hours	Heavy Equipment (Local Rate)	Dollars or Materials Value	Number Used
BOISE	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
CACHE PEAK	12.00	0.00	5.00	0.00	0.00	0.00	0.00	243.00	0.00	300.00	4.00	0.00	0.00	15.00
EAGLE ROCK	0.00	0.00		0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
HEARTLAND	0.00	0.00	15.00	60.00	0.00	0.00	0.00	3.00	60.00	40.00	0.00	0.00	0.00	3.00
HIGH DESERT	4.00	68.50		0.00	52.00	0.00	0.00	40.00	1120.00	1038.00	4.00	0.00	0.00	22.00
NORTH CENTRAL	627.00	1217.00	1425.00	14.00	60.00	28.00	0.00	465.00	4920.00	9419.00	102.00	12.00	0.00	164.00
NORTH IDAHO	0.00	0.00		0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
PANHANDLE	271.00	0.00		0.00	542.00	5.00	0.00	170.00	2520.00	5024.00	215.00	5.00	0.00	68.00
PRIEST RIVER	103.00	223.00		0.00	0.00	0.00	45.00	52.00	0.00	2165.00	0.00	0.00	0.00	27.00
SALMON RIVER	347.00	339.00		0.00	18.00	0.00	88.00	360.00	2528.00	2300.00	0.00	0.00	0.00	49.00
SAWTOOTH	0.00	0.00		0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
SELKIRK	156.00	100.00	42.00	12.00	108.00	38.00	2.00	117.00	1631.00	1360.00	0.00	0.00	91.00	41.00
SQUAW BUTTE	84.00	628.00		0.00	548.00	472.00	126.00	657.00	9103.00	10032.00	6.00	0.00	0.00	127.00
TREASURE VALLEY	491.00	245.00		0.00	0.00	78.00	28.00	352.00	6933.00	5921.00	4.00	0.00	0.00	82.00
TWIN RIVERS	600.00	156.00	55.00	36.00	257.00	0.00	56.00	517.00	6834.00	7628.00	8.00	33.00	850.00	113.00
TOTALS	2695.00	2976.50	1542.00	122.00	1585.00	621.00	345.00	2976.00	35649.00	45227.00	343.00	50.00	\$941.00	711.00

TOTAL VALUE OF LABOR AND EQUIPMENT USED IN COMPLETING 2010 WORK PROJECTS = \$386,272.25

iddle Stock
of Stock Days
0.00
15.00
0.00
6.00
22.00
129.00
0.00
68.00
39.00
235.00
0.00
40.00
162.00
119.00
193.00
1028.00